



Princeton Computer Science Contest 2021

Problem 10: Drop the Bass II

By Henry Tang

We want to find the minimum number of vertices that can be removed from the graph in order to stop all paths from 1 to n . We can solve problem by treating it as a maxflow problem. The idea is to create a new graph G' whose edges (each of capacity 1) will correspond to the vertices of the original graph G . This is because we can only perform maxflow on edges, not vertices! Transform each node v in G into two nodes labelled $2v - 1$ and $2v$. For all inedges to v in G , now change them into inedges to $2v - 1$ in G' . For all outedges from v in G , now change them to outedges from $2v$ in G' . Also attach a directed edge from $2v - 1$ to $2v$. If we treat each edge as having capacity 1, then the maxflow in G' from node 2 to $2n - 1$ is our desired answer.

The reason for this is that removing a vertex v in G is equivalent to filling the edge $2v - 1$ and $2v$ in G' with full flow, because it represents invalidating all the inedges and outedges of vertex v in G .

However, most maxflow algorithms are fairly slow and have a time complexity polynomial in m and n . Luckily, the graph we have constructed is special. In particular, it is a simple unit-capacity network. A unit capacity network is a flow network where

- Every edge has capacity 1
- Every vertex has exactly 1 inedge, 1 outedge, or both

In such a scenario, running [Dinic's algorithm](#) (which typically takes $\mathcal{O}(n^2m)$ time, now runs in $\mathcal{O}(m\sqrt{n})$) time. This is sufficient to pass the test cases in this problem.

Time Complexity: $\mathcal{O}(m\sqrt{n})$, with the algorithm's runtime being dominated by the maxflow algorithm.

Plaudits:

- Congratulations to Antonio Molina (grad) for being the first to solve this problem at 114 minutes!

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